Package 'h5lite'

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Title Simplified 'HDF5' Interface

Version 2.2.0.0

Description A user-friendly interface for the Hierarchical Data Format 5 ('HDF5') library designed to ``just work.'' It bundles the necessary system libraries to ensure easy installation on all platforms. Features smart defaults that automatically map R objects (vectors, matrices, data frames) to efficient 'HDF5' types, removing the need to manage low-level details like dataspaces or property lists. Uses the 'HDF5' library developed by The HDF Group <https://www.hdfgroup.org/>.

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BugReports https://github.com/cmmr/h5lite/issues

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`h5_attr_names` *List HDF5 Attributes*

Description

Lists the names of attributes attached to a specific HDF5 object.

Usage

```
h5_attr_names(file, name = "/")
```

Arguments

`file`	The path to the HDF5 file.
`name`	The path to the object (dataset or group) to query. Use `/` for the file's root attributes.

Value

A character vector of attribute names.

See Also

`h5_ls()`

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1:10,          file, "data")
h5_write(I("meters"),   file, "data", attr = "unit")
h5_write(I(Sys.time()), file, "data", attr = "timestamp")

h5_attr_names(file, "data") # "unit" "timestamp"

unlink(file)
```

---

h5_class *Get R Class of an HDF5 Object or Attribute*

Description

Inspects an HDF5 object (or an attribute attached to it) and returns the R class that `h5_read()` would produce.

Usage

```
h5_class(file, name, attr = NULL)
```

Arguments

`file`	The path to the HDF5 file.
`name`	The full path of the object (group or dataset) to check.
`attr`	The name of an attribute to check. If `NULL` (default), the function checks the class of the object itself.

Details

This function determines the resulting R class by inspecting the storage metadata.

- **Group** → `"list"`
- **Integer** → `"numeric"`
- **Floating Point** → `"numeric"`
- **String** → `"character"`
- **Complex** → `"complex"`
- **Enum** → `"factor"`
- **Opaque** → `"raw"`
- **Compound** → `"data.frame"`
- **Null** → `"NULL"`

Value

A character string representing the R class (e.g., "integer", "numeric", "complex", "character", "factor", "raw", "list", "NULL"). Returns NA_character_ for HDF5 types that h5lite cannot read.

See Also

h5_typeof(), h5_read()

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1:10, file, "my_ints", as = "int32")
h5_class(file, "my_ints") # "numeric"

h5_write(mtcars, file, "mtcars")
h5_class(file, "mtcars") # "data.frame"

h5_write(c("a", "b", "c"), file, "strings")
h5_class(file, "strings") # "character"

h5_write(c(1, 2, 3), file, "my_floats", as = "float64")
h5_class(file, "my_floats") # "numeric"

unlink(file)
```

---

h5_compression *Define HDF5 Compression and Filter Settings*

Description

Constructs a comprehensive filter pipeline configuration to be passed as the compress argument to h5_write(). This function allows fine-grained control over chunking, pre-filters, compression algorithms, and data scaling.

Usage

```
h5_compression(
  compress = "gzip",
  chunk_size = 1024 * 1024,
  checksum = FALSE,
  int_packing = FALSE,
  float_rounding = NULL,
  blosc2_delta = FALSE,
  blosc2_truncate = NULL
)
```

Arguments

compress	A string specifying the compression algorithm and optional level (e.g., "none", "gzip", "zstd-7", "lz4", "blosc1-lz4-9", "blosc2-gzip-3", "blosc2-zstd"). See the **Valid Compression Strings** section below for an exhaustive list of supported formats. Default is "gzip".
chunk_size	An integer specifying the target chunk size in bytes. Default is 1048576 (1 MB).
checksum	A logical value indicating whether to apply the Fletcher32 checksum filter at the end of the pipeline to detect data corruption. Default is FALSE.
int_packing	Control the HDF5 Scale-Offset filter for integer datasets. *(Note: Incompatible with* szip*,* zfp*,* bshuf*, and Blosc2 pre-filters).* • FALSE (Default): Disabled. • TRUE: Automatically calculates and applies the mathematically optimal minimum bit-width for each individual chunk. • Integer (e.g., 8): Forces packing into exactly that many bits.
float_rounding	Control the HDF5 Scale-Offset filter for floating-point datasets.*(Note: Incompatible with* szip*,* zfp*,* bshuf*, and Blosc2 pre-filters. Not applied to* float16/bfloat16 *data.)* • NULL (Default): Disabled. • Integer (e.g., 3): The number of base-10 decimal places of detail to preserve before truncating and packing the values (e.g., 3.141). Negative numbers round to powers of 10.
blosc2_delta	A logical value. If TRUE and a blosc2 compressor is selected, applies the Blosc2 Delta pre-filter before compression. Default is FALSE. "blosc2-ndlz" and "blosc2-zfp-..." run no pre-filters.
blosc2_truncate	An integer. If provided and a blosc2 compressor is selected, applies the Blosc2 Truncate Precision pre-filter to floating-point data, keeping that many bits of each value's mantissa (1 to 52), or with a negative number dropping that many (-1 to -51). Default is NULL. It is not applied to integers, data frames, float16/bfloat16 data, data containing NA or NaN, or float32 data when it would drop 23 bits or more (a float32's whole mantissa). "blosc2-ndlz" and "blosc2-zfp-..." run no pre-filters.

Value

An S3 object of class compress containing the parsed pipeline parameters.

Valid Compression Strings

The compress argument accepts a highly specific string syntax to define both the codec and its operational level.

Native / Core Codecs:

- "none": No compression.
- "gzip-[level]": Levels 1 to 9. Default is 5. (e.g., "gzip" or "gzip-9").

- "zstd-[level]": Levels 1 to 22. Default is 3. (e.g., "zstd" or "zstd-7").
- "lz4-[level]": Levels 0 to 12. Default is 0. Level 0 is standard LZ4. Levels 1+ trigger LZ4-HC.

Bitshuffle Pre-filter:

Forces the native Bitshuffle pre-filter before compression.

- "bshuf-lz4": Bitshuffle + LZ4.
- "bshuf-zstd-[level]": Bitshuffle + Zstd (Levels 1 to 22).

Blosc Meta-compressors:

Blosc applies its own highly optimized bitshuffling and multi-threading.

- **Blosc2 (Recommended):** "blosc2" (blosclz), "blosc2-lz4-[level]", "blosc2-zstd-[level]", "blosc2-gzip-[level]", "blosc2-ndlz"
- **Blosc1 (Legacy):** "blosc1" (blosclz), "blosc1-lz4-[level]", "blosc1-zstd-[level]", "blosc1-gzip-[level]", "blosc1-snappy"

ZFP (Lossy Floating-Point Compression):

ZFP can be run standalone (for integers and floats) or inside Blosc2 (floats only). Unlike [level], [tolerance] and [bits] are required.

- **Accuracy Mode** (Absolute error tolerance): "zfp-acc-[tolerance]" or "blosc2-zfp-acc-[tolerance]" (e.g., "zfp-acc-0.001").
- **Precision Mode** (Bits of precision): "zfp-prec-[bits]" or "blosc2-zfp-prec-[bits]" (e.g., "zfp-prec-16").
- **Rate Mode** (Bits of storage per value): "zfp-rate-[bits]" or "blosc2-zfp-rate-[bits]" (e.g., "zfp-rate-8").
- **Reversible Mode** (Standalone Lossless): "zfp-rev".

Legacy Codecs:

- "szip-nn", "szip-ec": SZIP Nearest Neighbor or Entropy Coding.
- "bzip2-[level]": Levels 1 to 9. Default is 9. (e.g., "bzip2-4").
- "lzf", "snappy": Fast, unconfigurable legacy compressors.

Automatic Shuffling

To maximize compression ratios without requiring users to manually manage complex pipeline interactions, h5_compression automatically configures the optimal shuffling pre-filter based on the following strict hierarchy:

1. Blosc's Internal Bitshuffle (Preferred) If a Blosc meta-compressor is selected (e.g., "blosc2-zstd"), the pipeline automatically enables Blosc's highly optimized, internal bitshuffle routine. This achieves peak compression performance without requiring the standalone Bitshuffle plugin to be installed.

2. Explicit Bitshuffle Plugin If a standard codec is explicitly prefixed with bshuf- (e.g., "bshuf-lz4"), the pipeline delegates to the standalone Bitshuffle plugin.

3. Native HDF5 Byte Shuffle (Fallback) If a standard compressor is selected (e.g., "zstd-5" or "gzip"), the pipeline safely falls back to the core HDF5 library's native byte shuffle filter. This guarantees improved compression while maintaining universal compatibility.

4. Strict Mutual Exclusions (When Shuffling is Disabled) To prevent data corruption or wasted CPU cycles, all shuffling is **forcefully disabled** in the following scenarios:

- **Scale-Offset Active:** If `int_packing` or `float_rounding` is applied, shuffling is disabled because scale-offset destroys the byte-alignment that shuffling relies on.
- **ZFP & SZIP:** These algorithms perform mathematical compression directly on numerical values and will corrupt if the bitstream is rearranged beforehand.
- **1-Byte Data:** Characters, booleans, and 8-bit integers cannot be meaningfully shuffled, so the step is skipped.

See Also

`h5_write()`, `vignette('compression')`

Examples

```
# 1. Simple fast compression (Zstd level 7)
h5_compression("zstd-7")

# 2. Optimal integer packing (Scale-Offset)
h5_compression("gzip-9", int_packing = TRUE)

# 3. Complex Blosc2 Pipeline (Delta + Zstd)
h5_compression("blosc2-zstd-5", blosc2_delta = TRUE)

# 4. Lossy ZFP compression (Tolerance of 0.05)
h5_compression("zfp-acc-0.05")

# Pass the compress object directly to h5_write
file <- tempfile(fileext = ".h5")
cmp  <- h5_compression("gzip-9", checksum = TRUE)
h5_write(combn(1:10, 3), file, "sets", compress = cmp)

print(cmp)

h5_inspect(file, "sets")

# Clean up
unlink(file)
```

---

h5_create_file *Create an HDF5 File*

Description

Explicitly creates a new, empty HDF5 file.

Usage

```
h5_create_file(file)
```

Arguments

`file`	Path to the HDF5 file to be created.

Details

This function is a simple wrapper around `h5_create_group(file, "/")`. Its main purpose is to allow for explicit file creation in code.

Note that calling this function is almost always **unnecessary**, as all `h5lite` writing functions (like `h5_write()` or `h5_create_group()`) will automatically create the file if it does not exist.

It is provided as a convenience for users who prefer to explicitly create a file before writing data to it.

Value

Invisibly returns `NULL`. This function is called for its side effects.

File Handling

- If `file` does not exist, it will be created as a new, empty HDF5 file.
- If `file` already exists and is a valid HDF5 file, this function does nothing and returns successfully.
- If `file` exists but is **not** a valid HDF5 file (e.g., a text file), an error will be thrown and the file will not be modified.

See Also

`h5_create_group()`, `h5_write()`

Examples

```
file <- tempfile(fileext = ".h5")

# Explicitly create the file
h5_create_file(file)

if (file.exists(file)) {
  message("File created successfully.")
}

unlink(file)
```

h5_create_group *Create an HDF5 Group*

Description

Explicitly creates a new group (or nested groups) in an HDF5 file. This is useful for creating an empty group structure.

Usage

```
h5_create_group(file, name)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the group to create (e.g., "/g1/g2").

Value

Invisibly returns NULL. This function is called for its side effects.

Examples

```
file <- tempfile(fileext = ".h5")
h5_create_file(file)

# Create a nested group structure
h5_create_group(file, "/data/experiment/run1")
h5_ls(file)

unlink(file)
```

h5_delete *Delete an HDF5 Object or Attribute*

Description

Deletes an object (dataset or group) or an attribute from an HDF5 file. If the object or attribute does not exist, a warning is issued and the function returns successfully (no error is raised).

Usage

```
h5_delete(file, name, attr = NULL, warn = TRUE)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object to delete (e.g., "/data/dset" or "/groups/g1").
attr	The name of the attribute to delete. • If NULL (the default), the object specified by name is deleted. • If a string is provided, the attribute named attr is removed from the object name.
warn	Emit a warning if the name/attr does not exist. Default: TRUE

Details

Deleting a dataset also deletes its dimension scales (the datasets holding its names, dimnames, or row.names), unless another dataset uses them too. Scales named other than "<name>_..." (such as those other software makes) are detached but kept. Deleting a dimension scale removes it from the datasets it labels.

Value

Invisibly returns NULL. This function is called for its side effects.

See Also

h5_create_group(), h5_move()

Examples

```
file <- tempfile(fileext = ".h5")
h5_create_file(file)

# Create some data and attributes
h5_write(matrix(1:10, 2, 5), file, "matrix")
h5_write("A note", file, "matrix", attr = "note")

# Review the file structure
h5_str(file)

# Delete the attribute
h5_delete(file, "matrix", attr = "note")

# Review the file structure
h5_str(file)

# Delete the dataset
h5_delete(file, "matrix")

# Review the file structure
h5_str(file)

# Cleaning up
unlink(file)
```

h5_dim *Get Dimensions of an HDF5 Object or Attribute*

Description

Returns the dimensions of a dataset or an attribute as an integer vector. These dimensions match the R-style (column-major) interpretation.

Usage

```
h5_dim(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	Name of the dataset or object.
attr	The name of an attribute to check. If NULL (default), the function returns the dimensions of the object itself.

Value

An numeric vector of dimensions, or numeric(0) for scalars.

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(matrix(1:10, 2, 5), file, "matrix")
h5_dim(file, "matrix") # 2 5

h5_write(mtcars, file, "mtcars")
h5_dim(file, "mtcars") # 32 11

h5_write(I(TRUE), file, "my_bool")
h5_dim(file, "my_bool") # numeric(0)

h5_write(1:10, file, "my_ints")
h5_dim(file, "my_ints") # 10

unlink(file)
```

h5_exists *Check if an HDF5 File, Object, or Attribute Exists*

Description

Safely checks if a file, an object within a file, or an attribute on an object exists.

Usage

```
h5_exists(file, name = "/", attr = NULL, assert = FALSE)
```

Arguments

file	Path to the file.
name	The full path of the object to check (e.g., "/data/matrix"). Defaults to "/" to test file validity.
attr	The name of an attribute to check. If provided, the function tests for the existence of this attribute on name.
assert	Logical. If TRUE and the target does not exist, the function will stop with an informative error message instead of returning FALSE. Defaults to FALSE.

Details

This function provides a robust, error-free way to test for existence.

- **Testing for a File:** If name is / and attr is NULL, the function checks if file is a valid, readable HDF5 file.
- **Testing for an Object:** If name is a path (e.g., /data/matrix) and attr is NULL, the function checks if the specific object exists.
- **Testing for an Attribute:** If attr is provided, the function checks if that attribute exists on the specified object name.

Value

A logical value: TRUE if the target exists and is valid, FALSE otherwise.

See Also

h5_is_group(), h5_is_dataset()

Examples

```
file <- tempfile(fileext = ".h5")

h5_exists(file) # FALSE

h5_create_file(file)
h5_exists(file) # TRUE

h5_exists(file, "missing_object") # FALSE

h5_write(1:10, file, "my_ints")
h5_exists(file, "my_ints") # TRUE

h5_exists(file, "my_ints", "missing_attr") # FALSE

h5_write(1:10, file, "my_ints", attr = "my_attr")
h5_exists(file, "my_ints", "my_attr") # TRUE

unlink(file)
```

---

h5_inspect *Inspect HDF5 Dataset Creation Properties*

Description

Retrieves the Dataset Creation Property List (DCPL) details including storage layout, chunk dimensions, and a detailed list of all applied filters.

Usage

```
h5_inspect(file, name)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the dataset to inspect.

Details

ZFP can't compress chunks with no dimension longer than one (such as a single value) or more than four. `h5_write()` uses the default pipeline for them, but in files from other software ZFP may have declined such a dataset: every chunk is stored uncompressed, and `print()` shows the filter as `zfp (declined: stored uncompressed)`. With `hdf5lib` 2.2.0.1 or later, Blosc2's ZFP codecs likewise decline chunks of fewer than four values, shown as, e.g., `blosc2 [zfp-acc] (declined: stored uncompressed)`.

Value

An object of class `inspect` (a named list) containing:

`layout`	A string indicating storage layout (e.g., "chunked", "contiguous").
`chunk_dims`	A numeric vector of chunk dimensions, or `NULL` if not chunked.
`filters`	A list describing each filter applied.

Examples

```
file <- tempfile(fileext = ".h5")

compress <- h5_compression('lz4-9', int_packing = TRUE, checksum = TRUE)
h5_write(matrix(5001:5100, 10, 10), file, "packed_mtx", compress = compress)
h5_inspect(file, "packed_mtx")

mtx <- matrix(rnorm(1000), 100, 10)
h5_write(mtx, file, "float_mtx", compress = 'blosc2-zfp-prec-3')
res <- h5_inspect(file, "float_mtx")
print(res)

# Print the raw cd_values for blosc2
dput(res$filters[[1]]$cd_values)

unlink(file)
```

---

h5_is_dataset *Check if an HDF5 Object is a Dataset*

Description

Checks if the object at a given path is a dataset.

Usage

```
h5_is_dataset(file, name, attr = NULL)
```

Arguments

`file`	The path to the HDF5 file.
`name`	The full path of the object to check.
`attr`	The name of an attribute. If provided, the function returns `TRUE` if the attribute exists, as all attributes are considered datasets in HDF5 context. (Default: `NULL`)

Value

A logical value: `TRUE` if the object exists and is a dataset, `FALSE` otherwise (if it is a group, or does not exist).

See Also

h5_is_group(), h5_exists()

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1, file, "dset")
h5_is_dataset(file, "dset") # TRUE

h5_create_group(file, "grp")
h5_is_dataset(file, "grp") # FALSE

h5_write(1, file, "grp", attr = "my_attr")
h5_is_dataset(file, "grp", "my_attr") # TRUE

unlink(file)
```

---

h5_is_group *Check if an HDF5 Object is a Group*

Description

Checks if the object at a given path is a group.

Usage

```
h5_is_group(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object to check.
attr	The name of an attribute. This parameter is included for consistency with other functions. Since attributes cannot be groups, providing this will always return FALSE. (Default: NULL)

Value

A logical value: TRUE if the object exists and is a group, FALSE otherwise (if it is a dataset, or does not exist).

See Also

h5_is_dataset(), h5_exists()

Examples

```
file <- tempfile(fileext = ".h5")

h5_create_group(file, "grp")
h5_is_group(file, "grp") # TRUE

h5_write(1:10, file, "my_ints")
h5_is_group(file, "my_ints") # FALSE

unlink(file)
```

---

h5_length *Get the Total Length of an HDF5 Object or Attribute*

Description

Behaves like `length()` for R objects.

- For **Compound Datasets** (data.frames), this is the number of columns.
- For **Datasets** and **Attributes**, this is the product of all dimensions (total number of elements).
- For **Groups**, this is the number of objects directly contained in the group.
- Scalar datasets or attributes return 1.
- `NULL` datasets or attributes return 0.
- Objects or attributes that don't exist return `NA`.

Usage

```
h5_length(file, name, attr = NULL)
```

Arguments

`file`	The path to the HDF5 file.
`name`	The full path of the object (group or dataset).
`attr`	The name of an attribute to check. If provided, the length of the attribute is returned.

Value

An numeric scalar representing the total length (number of elements).

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1:100, file, "my_vec")
h5_length(file, "my_vec") # 100

h5_write(mtcars, file, "my_df")
h5_length(file, "my_df") # 11 (ncol(mtcars))

h5_write(as.matrix(mtcars), file, "my_mtx")
h5_length(file, "my_mtx") # 352 (prod(dim(mtcars)))

h5_length(file, "/") # 3

unlink(file)
```

---

h5_ls *List HDF5 Objects*

Description

Lists the names of objects (datasets and groups) within an HDF5 file or group.

Usage

```
h5_ls(file, name = "/", recursive = TRUE, full.names = FALSE, scales = FALSE)
```

Arguments

`file`	The path to the HDF5 file.
`name`	The group path to start listing from. Defaults to the root group (`/`).
`recursive`	If `TRUE` (default), lists all objects found recursively under `name`. If `FALSE`, lists only the immediate children.
`full.names`	If `TRUE`, the full paths from the file's root are returned. If `FALSE` (the default), names are relative to `name`.
`scales`	If `TRUE`, also returns datasets that are dimensions scales for other datasets.

Value

A character vector of object names. If `name` is `/` (the default), the paths are relative to the root of the file. If `name` is another group, the paths are relative to that group (unless `full.names = TRUE`, which returns absolute paths such as `"/group/dataset"`).

Names are in the order `sort()` puts them, which depends on the locale. `h5_read()` instead returns a group's contents in the order they were written, where the file records it.

See Also

h5_attr_names(), h5_str()

Examples

```
file <- tempfile(fileext = ".h5")
h5_create_group(file, "foo/bar")
h5_write(1:5, file, "foo/data")

# List everything recursively
h5_ls(file)

# List only top-level objects
h5_ls(file, recursive = FALSE)

# List relative to a sub-group
h5_ls(file, "foo")

unlink(file)
```

---

h5_move *Move or Rename an HDF5 Object*

Description

Moves or renames an object (dataset, group, etc.) within an HDF5 file.

Usage

```
h5_move(file, from, to)
```

Arguments

file	The path to the HDF5 file.
from	The current (source) path of the object (e.g., "/group/data").
to	The new (destination) path for the object (e.g., "/group/data_new").

Details

This function provides an efficient, low-level wrapper for the HDF5 library's H5Lmove function. It is a metadata-only operation, meaning the data itself is not read or rewritten. This makes it extremely fast, even for very large datasets.

You can use this function to either rename an object within the same group (e.g., "data/old" to "data/new") or to move an object to a different group (e.g., "data/old" to "archive/old"). The destination parent group will be automatically created if it does not exist.

A dataset's dimension scales (its names, dimnames, or row.names, stored as "<from>_names" etc.) are moved and renamed along with it. Moving a group into itself (e.g., "g" to "g/sub") is an error.

Value

This function is called for its side-effect and returns NULL invisibly.

See Also

h5_create_group(), h5_delete()

Examples

```
file <- tempfile(fileext = ".h5")
h5_write(1:10, file, "group/dataset")

# Review the file structure
h5_str(file)

# Rename within the same group
h5_move(file, "group/dataset", "group/renamed")

# Review the file structure
h5_str(file)

# Move to a new group (creates parent automatically)
h5_move(file, "group/renamed", "archive/dataset")

# Review the file structure
h5_str(file)

unlink(file)
```

---

h5_names *Get Names of an HDF5 Object*

Description

Returns the names of the object.

- For **Groups**, it returns the names of the objects contained in the group (similar to ls()), in the order sort() puts them.
- For **Compound Datasets** (data.frames), it returns the column names.
- For other **Datasets**, it looks for a dimension scale and returns it if found.

Usage

```
h5_names(file, name = "/", attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object.
attr	The name of an attribute. If provided, returns the names associated with the attribute (e.g., field names if the attribute is a compound type). (Default: NULL)

Value

A character vector of names, or NULL if the object has no names.

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(data.frame(x=1, y=2), file, "df")
h5_names(file, "df") # "x" "y"

x <- 1:5
names(x) <- letters[1:5]
h5_write(x, file, "x")
h5_names(file, "x") # "a" "b" "c" "d" "e"

h5_write(mtcars[,c("mpg", "hp")], file, "dset")
h5_names(file, "dset") # "mpg" "hp"

unlink(file)
```

---

h5_open *Create an HDF5 File Handle*

Description

Creates a file handle that provides a convenient, object-oriented interface for interacting with and navigating a specific HDF5 file.

Usage

```
h5_open(file)
```

Arguments

file	Path to the HDF5 file. The file will be created if it does not exist.

Details

This function returns a special h5 object that wraps the standard h5lite functions. The primary benefit is that the file argument is pre-filled, allowing for more concise and readable code when performing multiple operations on the same file.

For example, instead of writing:

```
h5_write(1:10, file, "dset1")
h5_write(2:20, file, "dset2")
h5_ls(file)
```

You can create a handle and use its methods. Note that the file argument is omitted from the method calls:

```
h5 <- h5_open("my_file.h5")
h5$write(1:10, "dset1")
h5$write(2:20, "dset2")
h5$ls()
h5$close()
```

Value

An object of class h5 with methods for interacting with the file.

Pass-by-Reference Behavior

Unlike most R objects, the h5 handle is an **environment**. This means it is passed by reference. If you assign it to another variable (e.g., h5_alias <- h5), both variables point to the *same* handle. Modifying one (e.g., by calling h5_alias$close()) will also affect the other.

Interacting with the HDF5 File

The h5 object provides several ways to interact with the HDF5 file:

Standard h5lite Functions as Methods: Most h5lite functions (e.g., h5_read, h5_write, h5_ls) are available as methods on the h5 object, without the h5_ prefix.

For example, h5$write(data, "dset") is equivalent to h5_write(data, file, "dset").

The available methods are: attr_names, cd, class, close, create_group, delete, dim, exists, is_dataset, is_group, length, ls, move, names, pwd, read, str, typeof, write.

Navigation ($cd(), $pwd()): The handle maintains an internal working directory to simplify path management.

- h5$cd(group): Changes the handle's internal working directory. This is a stateful, pass-by-reference operation. It understands absolute paths (e.g., "/new/path") and relative navigation (e.g., "../other"). The target group does not need to exist.
- h5$pwd(): Returns the current working directory.

When you call a method like h5$read("dset"), the handle automatically prepends the current working directory to any relative path. If you provide an absolute path (e.g., h5$read("/path/to/dset")), the working directory is ignored.

Closing the Handle (`$close()`): The `h5lite` package does not keep files persistently open. Each operation opens, modifies, and closes the file. Therefore, the `h5$close()` method does not perform any action on the HDF5 file itself.

Its purpose is to invalidate the handle, preventing any further operations from being called. After `h5$close()` is called, any subsequent method call (e.g., `h5$ls()`) will throw an error.

Examples

```
file <- tempfile(fileext = ".h5")

# Open the handle
h5 <- h5_open(file)

# Write data (note: 'data' is the first argument, 'file' is implicit)
h5$write(1:5, "vector")
h5$write(matrix(1:9, 3, 3), "matrix")

# Create a group and navigate to it
h5$create_group("simulations")
h5$cd("simulations")
print(h5$pwd()) # "/simulations"

# Write data relative to the current working directory
h5$write(rnorm(10), "run1") # Writes to /simulations/run1

# Read data
dat <- h5$read("run1")

# List contents of current WD
h5$ls()

# Close the handle
h5$close()
unlink(file)
```

---

h5_read *Read an HDF5 Object or Attribute*

Description

Reads a dataset, a group, or a specific attribute from an HDF5 file into an R object. Supports partial reading (hyperslabs) to load specific subsets of data without loading the entire object into memory.

Usage

```
h5_read(file, name = "/", attr = NULL, as = "auto", start = NULL, count = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the dataset or group to read (e.g., "/data/matrix").
attr	The name of an attribute to read. • If NULL (default), the function reads the object specified by name (and attaches its attributes to the result). • If provided (string), the function reads *only* the specified attribute from name.
as	The target R data type. • **Global:** "auto" (default), "integer", "double", "logical", "bit64", "null". • **Specific:** A named vector mapping names or type classes to R types (see Section "Type Conversion").
start	A numeric vector specifying the 1-based coordinate(s) for a partial read. Most often, this is a **single value** targeting the most logical structural unit (e.g., the row of a matrix, or the 2D matrix of a 3D array). If NULL (default), the entire dataset is read.
count	A single numeric value specifying the number of elements or units to read. If NULL (default) and start is provided, h5lite reads exactly 1 unit and simplifies the resulting dimensions (see Section "Dimension Simplification").

Value

An R object corresponding to the HDF5 object or attribute. Returns NULL if the object is skipped via as = "null".

Partial Reading (Hyperslabs)

You can read specific subsets of an n-dimensional dataset by utilizing the start and count arguments.

The "Smart" start Parameter

start is designed to be intuitive. Most of the time, you only need to provide a single value. This single value automatically targets the most meaningful dimension of the dataset:

- **1D Vector:** start specifies the **element**.
- **2D Matrix / Data Frame:** start specifies the **row**.
- **3D Array:** start specifies the **2D matrix**.

The count parameter is a **single value** that determines how many of those units to read sequentially. For example, start = 5 and count = 3 on a matrix will read 3 complete rows starting at row 5 (automatically spanning all columns).

Multi-Value start and N-Dimensional Arrays

If you need to extract a specific block *inside* a structural unit, you can provide a vector of values to start. To make indexing intuitive across higher-order arrays, start maps its values to dimensions in the following priority order, targeting the outermost blocks first and specific rows/columns last:

- `N, N-1, ..., 3, 1 (Rows), 2 (Cols)`

For example, on a 3D array, `start = c(2, 5)` targets the 2nd matrix, and the 5th row. The `count` argument always applies to the **last** dimension specified in `start`.

Dimension Simplification (Dropping)

`h5lite` mimics R's native subsetting behavior regarding dimension preservation:

- **Exact Indexing (`count = NULL`):** If you provide `start` but omit `count`, `h5lite` assumes you are targeting an exact point index. It will read 1 unit and **drop** the targeted dimension. (e.g., reading a specific row of a matrix will return a 1D vector).
- **Range Indexing (`count` provided):** If you explicitly provide `count` (even `count = 1`), `h5lite` assumes you are reading a range. The dataset's original structural geometry is **preserved**. (e.g., reading `start = 5, count = 1` on a matrix will return a 1xN matrix).

Type Conversion (`as`)

You can control how HDF5 data is converted to R types using the `as` argument.

1. Mapping by Name:

- `as = c("data_col" = "integer")`: Reads the dataset/column named "data_col" as an integer.
- `as = c("@validated" = "logical")`: When reading a dataset, this forces the attached attribute "validated" to be read as logical.

2. Mapping by HDF5 Type Class: You can target specific HDF5 data types using keys prefixed with a dot (`.`). Supported classes include:

- **Integer:** `.int`, `.int8`, `.int16`, `.int32`, `.int64`
- **Unsigned:** `.uint`, `.uint8`, `.uint16`, `.uint32`, `.uint64`
- **Floating Point:** `.float`, `.float16`, `.float32`, `.float64`

Example: `as = c(.uint8 = "logical", .int = "bit64")`

3. Precedence & Attribute Config:

- **Attributes vs Datasets:** Attribute type mappings take precedence over dataset mappings. If you specify `as = c(.uint = "logical", "@.uint" = "integer")`, unsigned integer datasets will be read as `logical`, but unsigned integer *attributes* will be read as `integer`.
- **Specific vs Generic:** Specific keys (e.g., `.uint32`) take precedence over generic keys (e.g., `.uint`), which take precedence over the global default (`.`).

Note

The `@` prefix is **only** used to configure attached attributes when reading a dataset (`attr = NULL`). If you are reading a specific attribute directly (e.g., `h5_read(..., attr = "id")`), do **not** use the `@` prefix in the `as` argument.

Partial reading (`start`/`count`) is currently only supported for datasets, not attributes.

See Also

`h5_write()`

Examples

```
file <- tempfile(fileext = ".h5")

# --- Setup: Write Test Data ---
h5_write(c(10L, 20L, 30L, 40L, 50L), file, "ints")

m <- matrix(1:50, nrow = 10, ncol = 5, dimnames = list(paste0("r", 1:10), paste0("c", 1:5)))
h5_write(m, file, "matrix_data")

arr <- array(1:24, dim = c(2, 3, 4))
h5_write(arr, file, "array_data")

# --- Standard Reading ---
# Read the entire dataset
x <- h5_read(file, "ints")

# --- Type Conversion ---
# Force integer dataset to be read as numeric (double)
x_dbl <- h5_read(file, "ints", as = "double")
class(x_dbl)

# --- Partial Reading: Single-Value 'start' ---
# Vector: Start at 2nd element, read 3 elements
h5_read(file, "ints", start = 2, count = 3)

# Matrix: Start at row 5, read 3 complete rows (returns 3x5 matrix)
h5_read(file, "matrix_data", start = 5, count = 3)

# 3D Array: Start at 2nd matrix, read 2 complete matrices (returns 2x3x2 array)
h5_read(file, "array_data", start = 2, count = 2)

# --- Partial Reading: Dimension Simplification ---
# Omit 'count' to extract an exact point index and drop the targeted dimension

# Matrix: Extract exactly row 5 (drops row dimension, returns a 1D vector)
h5_read(file, "matrix_data", start = 5)

# Matrix: Extract row 5, but preserve matrix structure (returns 1x5 matrix)
h5_read(file, "matrix_data", start = 5, count = 1)

# --- Partial Reading: Multi-Value 'start' ---
# Matrix: Extract exactly row 5, column 2 (drops both dims, returns a scalar)
h5_read(file, "matrix_data", start = c(5, 2))

# 3D Array: Target matrix 2, row 1. (drops matrix and row dims, returns 1D vector of cols)
h5_read(file, "array_data", start = c(2, 1))

unlink(file)
```

---

h5_str *Display the Structure of an HDF5 Object*

Description

Recursively prints a summary of an HDF5 group or dataset, similar to the structure of `h5ls -r`. It displays the nested structure, object types, dimensions, and attributes.

Usage

```
h5_str(file, name = "/", attrs = TRUE, members = TRUE, markup = interactive())
```

Arguments

`file`	The path to the HDF5 file.
`name`	The name of the group or dataset to display. Defaults to the root group "/".
`attrs`	Set to `FALSE` to hide attributes. The default (`TRUE`) shows attributes prefixed with `@`.
`members`	Set to `FALSE` to hide compound dataset members. The default (`TRUE`) shows members prefixed with `$`.
`markup`	Set to `FALSE` to remove colors and italics from the output.

Details

This function provides a quick and convenient way to inspect the contents of an HDF5 file. It performs a recursive traversal of the file from the C-level and prints a formatted summary to the R console.

This function **does not read any data** into R. It only inspects the metadata (names, types, dimensions) of the objects in the file, making it fast and memory-safe for arbitrarily large files.

Value

This function is called for its side-effect of printing to the console and returns `NULL` invisibly.

See Also

`h5_ls()`, `h5_attr_names()`

Examples

```
file <- tempfile(fileext = ".h5")
h5_write(list(x = 1:10, y = matrix(1:9, 3, 3)), file, "group")
h5_write("metadata", file, "group", attr = "info")

# Print structure
h5_str(file)

unlink(file)
```

h5_threads *Set the Number of Threads*

Description

Sets how many threads `h5lite` uses for the work it can do in parallel. Currently that is the Blosc and Blosc2 codecs (`"blosc1-..."` and `"blosc2-..."`), which compress and decompress the blocks of each chunk in parallel. Everything uses one thread unless you ask for more.

Usage

```
h5_threads(n = NULL)
```

Arguments

`n`	The number of threads, from `1` to `256`, or `0` to return to the default. If `NULL` (the default), the setting is left unchanged.

Details

More threads help most when compression is slow, as with high Zstandard levels, or when chunks are large. The setting applies to `h5lite` for the rest of the R session.

The default is one thread, or the value of the `H5LITE_NTHREADS` environment variable if it is set. Calling `h5_threads()` overrides it.

Threads need `hdf5lib` 2.2.0.1 or later. When `h5lite` is built with `hdf5lib` 2.2.0.0, Blosc always uses one thread, whatever the setting.

CRAN allows packages to use at most two threads in their examples, tests, and vignettes.

Value

With `n = NULL`, the number of threads `h5lite` will use. Otherwise, the previous setting, invisibly (`0` if none had been made).

See Also

`h5_compression()`, `vignette('compression')`

Examples

```
h5_threads()      # 1

old <- h5_threads(2)
file <- tempfile(fileext = ".h5")
h5_write(rnorm(1e5), file, "x", compress = "blosc2-zstd-5")

h5_threads(old)   # Restore the previous setting
unlink(file)
```

h5_typeof *Get HDF5 Storage Type of an Object or Attribute*

Description

Returns the low-level HDF5 storage type of a dataset or an attribute (e.g., "int8", "float64", "utf8", "ascii[10]"). This allows inspecting the file storage type before reading the data into R.

Usage

```
h5_typeof(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	Name of the dataset or object.
attr	The name of an attribute to check. If NULL (default), the function returns the type of the object itself.

Value

A character string representing the HDF5 storage type (e.g., "float32", "uint32", "ascii[10]", "compound[2]").

See Also

h5_class(), h5_exists()

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1L, file, "int32_val", as = "int32")
h5_typeof(file, "int32_val") # "int32"

h5_write(mtcars, file, "mtcars")
h5_typeof(file, "mtcars") # "compound[11]"

h5_write(c("a", "b", "c"), file, "strings")
h5_typeof(file, "strings") # "utf8[1]"

unlink(file)
```

h5_write *Write an R Object to HDF5*

Description

Writes an R object to an HDF5 file, creating the file if it does not exist. This function acts as a unified writer for datasets, groups (lists), and attributes.

Usage

```
h5_write(data, file, name, attr = NULL, as = "auto", compress = "gzip")
```

Arguments

data	The R object to write. Supported: numeric, complex, logical, character, factor, raw, matrix, data.frame, integer64, POSIXt, NULL, and nested lists.
file	The path to the HDF5 file.
name	The name of the dataset or group to write (e.g., "/data/matrix").
attr	The name of an attribute to write. • If NULL (default), data is written as a dataset or group at the path name. • If provided (string), data is written as an attribute named attr attached to the object name.
as	The target HDF5 data type. Defaults to "auto". See the **Data Type Selection** section for a full list of valid options (including "int64", "bfloat16", "utf8[n]", etc.) and how to map sub-components of data.
compress	Compression configuration. Default is "gzip". Pass a basic string to specify the algorithm and level (e.g., "none", "gzip", "zstd-7", "lz4", "blosc1-lz4-9", "blosc2-gzip-3", "blosc2-zstd"), or pass a compress object created by h5_compression() for advanced pipeline control (including scale-offset algorithms, Fletcher32 checksums, or Blosc2 pre-filters). See h5_compression() for the complete list of available codecs and options.

Value

Invisibly returns file. This function is called for its side effects.

Writing Scalars

By default, h5_write saves single-element vectors as 1-dimensional arrays. To write a true HDF5 scalar, wrap the value in I() to treat it "as-is."

Examples:

```
h5_write(I(5), file, "x") # Creates a scalar dataset
h5_write(5, file, "x")    # Creates a 1D array of length 1
```

Data Type Selection (as Argument)

By default, as = "auto" will automatically select the most appropriate data type for the given object. For numeric types, this will be the smallest type that can represent all values in the vector. For character types, h5lite will use a ragged vs rectangular heuristic, favoring small file size over fast I/O. For R data types not mentioned below, see vignette("data-types") for information on their fixed mappings to HDF5 data types.

Numeric and Logical Vectors:

When writing a numeric or logical vector, you can specify one of the following storage types for it:

- **Floating Point:** "float16", "float32", "float64", "bfloat16"
- **Signed Integer:** "int8", "int16", "int32", "int64"
- **Unsigned Integer:** "uint8", "uint16", "uint32", "uint64"

NOTE: NA, NaN, Inf, and -Inf must be stored as a floating point type. Only float64 keeps NA distinct from NaN; other floating point types store NA as NaN (both are NA to is.na()). Values outside the type's range are an error.

Examples:

```
h5_write(1:100, file, "big_ints", as = "int64")
h5_write(TRUE,  file, "my_bool",  as = "float32")
```

Character Vectors:

You can control whether character vectors are stored as variable or fixed length strings, and whether to use UTF-8 or ASCII encoding.

- **Variable Length Strings:** "utf8", "ascii"
- **Fixed Length Strings:**
  - "utf8[]" or "ascii[]" (length is set to the longest string)
  - "utf8[n]" or "ascii[n]" (where n is the length in bytes)

NOTE: Variable-length strings allow for NA values but cannot be compressed on disk. Fixed-length strings allow for compression but do not support NA.

Examples:

```
h5_write(letters[1:5],    file, "len10_strs", as = "utf8[10]")
h5_write(c('X', 'Y', NA), file, "var_chars",  as = "ascii")
```

Lists, Data Frames, and Attributes:

Provide a named vector to apply type mappings to sub-components of data. Set "skip" as the type to skip a specific component.

- **Specific Name:** "col_name" = "type" (e.g., c(score = "float32"))
- **Specific Attribute:** "@attr_name" = "type"
- **Class-based:** ".integer" = "type", ".numeric" = "type"
- **Class-based Attribute:** "@.character" = "type", "@.logical" = "type"
- **Global Fallback:** "." = "type"
- **Global Attribute Fallback:** "@." = "type"

Examples:

```
# To strip attributes when writing:
h5_write(data, file, 'no_attrs_obj', as = c('@.' = "skip"))

# To only save the `hp` and `wt` columns:
h5_write(mtcars, file, 'my_df', as = c('hp' = "auto", 'wt' = "float32", '.' = "skip"))
```

Dimension Scales

h5lite automatically writes names, row.names, and dimnames as HDF5 dimension scales. Named vectors will generate an <name>_names dataset. A data.frame with row names will generate an <name>_rownames dataset (column names are saved internally in the original dataset). Matrices will generate <name>_rownames and <name>_colnames datasets. Arrays will generate <name>_dimnames_1, <name>_dimnames_2, etc. If one of these names is already taken by something else, a free name (e.g. <name>_names_2) is used instead. Special HDF5 metadata attributes link the dimension scales to the dataset. h5_move() moves a dataset's scales along with it, and h5_delete() deletes them with it.

See Also

h5_read(), h5_compression(), vignette('compression')

Examples

```
file <- tempfile(fileext = ".h5")

# 1. Writing Basic Datasets
h5_write(1:10, file, "data/integers")
h5_write(rnorm(10), file, "data/floats")
h5_write(letters[1:5], file, "data/chars")

# 2. Writing Attributes
# Write an object first
h5_write(1:10, file, "data/vector")
# Attach an attribute to it using the 'attr' parameter
h5_write(I("My Description"), file, "data/vector", attr = "description")
h5_write(I(100), file, "data/vector", attr = "scale_factor")

# 3. Controlling Data Types
# Store values as 32-bit signed integers
h5_write(1:5, file, "small_ints", as = "int32")

# 4. Writing Complex Structures (Lists/Groups)
my_list <- list(
  meta    = list(id = 1, name = "Experiment A"),
  results = matrix(runif(9), 3, 3),
  valid   = I(TRUE)
)
h5_write(my_list, file, "experiment_1", as = c(id = "uint16"))

# 5. Writing Data Frames (Compound Datasets)
df <- data.frame(
  id    = 1:5,
```

```
  score = c(10.5, 9.2, 8.4, 7.1, 6.0),
  grade = factor(c("A", "A", "B", "C", "D"))
)
h5_write(df, file, "records/scores", as = c(grade = "ascii[1]"))

# 6. Fixed-Length Strings
h5_write(c("A", "B"), file, "fixed_str", as = "ascii[10]")

# 7. Review the file structure
h5_str(file)

# 8. Clean up
unlink(file)
```

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